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Performance Evaluation of a File Repair Procedure Based on a Combination of MBMS and Unicast Bearers

Thorsten Lohmar, Zhaoyi Peng, Petri Mahonen

June 2006 Proceedings of the 2006 International Symposium on on World of Wireless, Mobile and Multimedia Networks WOWMOM '06

Publisher: IEEE Computer Society

Full text available: ndf(350.62 KB) Additional Information: full citation, abstract, index terms

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Publisher: Kluwer Academic Publishers

Full text available: pdf(169.94.K3) Additional Information: full citation, abstract, references, index terms

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Pushing dependent data in clients-providers-servers systems Amotz Bar-Noy, Joseph Naor, Baruch Schieber

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Additional Information: full citation, abstract, references, citings, index Full text available: pdf(149,29 KB)

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August 2000 Proceedings of the 6th annual international conference on Mobile computing and networking

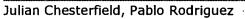
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October 2005 ACM SIGOPS Operating Systems Review, Volume 39 Issue 4

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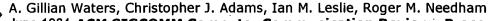
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conceptual semantic annotation of broadcast news. First low quality transcri ...

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11 Synopsis - Books and Software: iTV handbook: technologies & standards



Eddie Schwalb

April 2004 Computers in Entertainment (CIE), Volume 2 Issue 2

Publisher: ACM Press

Full text available: pdf(335.60 KB) Additional Information: full citation, abstract, index terms

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13 Invited paper: Middleware and web services for the collaborative information portal of



NASA's Mars exploration rovers mission

Elias Sinderson, Vish Magapu, Ronald Mak
October 2004 Proceedings of the 5th ACM/IFIP/USENIX international conference on
Middleware Middleware '04

Publisher: Springer-Verlag New York, Inc.

Full text available: pdf(428.63 KB) Additional Information: full cliation, abstract, references

We describe the design and deployment of the middleware for the Collaborative Information Portal (CIP), a mission critical J2EE application developed for NASA's 2003 Mars Exploration Rover mission. CIP enabled mission personnel to access data and images sent back from Mars, staff and event schedules, broadcast messages and clocks displaying various Earth and Mars time zones. We developed the CIP middleware in less than two years time using cutting-edge technologies, including EJBs, servlets, JDB ...

14 Editorial zone: Large scale content distribution protocols Christoph Neumann, Vincent Roca, Rod Walsh





October 2005 ACM SIGCOMM Computer Communication Review, Volume 35 Issue 5

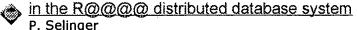
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15 State of the art issues in distributed databases (Panel session): Site autonomy issues





January 1981 Proceedings of the ACM '81 conference

Publisher: ACM Press

Full text available: pdf(104.03 KB) Additional Information: full citation, abstract, index terms

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16 A flexible system call interface for interprocessor communication in a distributed





memory multicomputer

Maria D. Maggio, David W. Krumme

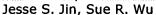
April 1991 ACM SIGOPS Operating Systems Review, Volume 25 Issue 2

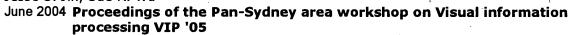
Publisher: ACM Press

Full text available: pdf(809.69 KB) Additional Information: full citation, abstract, index terms

The Multifaceted Communication System for the distributed memory NCUBE is an interprocessor communication system that supports many features useful for application programs: asynchronous, partially and fully synchronous calls in blocking and non-blocking modes, buffered and unbuffered transmissions, gather and scatter operations, broadcasting, a general pipe mechanism, and file operations. A major achievement of this design is the use of a single, consistent user interface. This paper describes ...

17 Screen capture: a vector quantisation approach





Publisher: Australian Computer Society, Inc.

Full text available: pdf(198.41 KB) Additional Information: full citation, abstract, references, index terms

Over the last couple of decades, more and more presentations are done on computer screen. The need to store or broadcast such presentation efficiently is in high demand across different application areas. This paper proposes a screen capture representation called vector quantisation. This system captures sequence of actions on a computer screen and minimizes its video file size for storage. It also minimizes bandwidth requirement if used for teleconferencing.

Keywords: vector quantisation, video compression

18 Spatial computation



Mihai Budiu, Girish Venkataramani, Tiberiu Chelcea, Seth Copen Goldstein
October 2004 ACM SIGARCH Computer Architecture News, ACM SIGPLAN Notices,
ACM SIGOPS Operating Systems Review, Proceedings of the 11th
international conference on Architectural support for programming
languages and operating systems ASPLOS-XI, Volume 32, 39, 38 Issue 5, 11, 5

Publisher: ACM Press

Full text available: pdf(573.00 KB)

Additional Information: full citation, abstract, references, citings, index terms

This paper describes a computer architecture, *Spatial Computation* (SC), which is based on the translation of high-level language programs directly into hardware structures. SC program implementations are completely distributed, with no centralized control. SC circuits are optimized for *wires* at the expense of computation units.In this paper we investigate a particular implementation of SC: ASH (Application-Specific Hardware). Under the assumption that computation is cheaper than co ...

Keywords: application-specific hardware, dataflow machine, low-power, spatial computation

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Publisher: Kluwer Academic Publishers

Full text available: pdf(159.94 KB) Additional Information: full citation, abstract, references, index terms

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September 2003 Wireless Networks, Volume 9 Issue 5

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Additional Information: full citation, abstract, references, citings, index Full text available: pdf(149.29 KB) terms

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Julian Chesterfield, Pablo Rodriguez

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9 Streets of consensus under unknown unreliable network



S. C. Wang, M. L. Chiang, K. Q. Yan, K. F. Jea

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12 Applications: Web-assisted annotation, semantic indexing and search of television



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14 Editorial zone: Large scale content distribution protocols





Christoph Neumann, Vincent Roca, Rod Walsh

October 2005 ACM SIGCOMM Computer Communication Review, Volume 35 Issue 5

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The Multifaceted Communication System for the distributed memory NCUBE is an interprocessor communication system that supports many features useful for application programs: asynchronous, partially and fully synchronous calls in blocking and non-blocking modes, buffered and unbuffered transmissions, gather and scatter operations, broadcasting, a general pipe mechanism, and file operations. A major achievement of this design is the use of a single, consistent user interface. This paper describes ...

17 Screen capture: a vector quantisation approach

Jesse S. Jin, Sue R. Wu

June 2004 Proceedings of the Pan-Sydney area workshop on Visual information processing VIP '05

Publisher: Australian Computer Society, Inc.

Full text available: pdf(198.41 KB) Additional Information: full citation, abstract, references, index terms

Over the last couple of decades, more and more presentations are done on computer screen. The need to store or broadcast such presentation efficiently is in high demand across different application areas. This paper proposes a screen capture representation called vector quantisation. This system captures sequence of actions on a computer screen and minimizes its video file size for storage. It also minimizes bandwidth requirement if used for teleconferencing.

Keywords: vector quantisation, video compression

Spatial computation





Publisher: ACM Press

Additional Information: full citation, abstract, references, citings, index Full text available: pdf(573.00 KB)

This paper describes a computer architecture, Spatial Computation (SC), which is based on the translation of high-level language programs directly into hardware structures. SC program implementations are completely distributed, with no centralized control. SC circuits are optimized for wires at the expense of computation units. In this paper we investigate a particular implementation of SC: ASH (Application-Specific Hardware). Under the assumption that computation is cheaper than co ...

Keywords: application-specific hardware, dataflow machine, low-power, spatial computation

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